

Turbo Coding for Fast Fading Channels

Field of the Invention

This invention relates generally to wireless communication, and more particularly to turbo coding.

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Background of the Invention

A new class of forward error correcting codes that use parallel concatenated recursive codes, also known as “turbo codes,” plays a key role in wireless communications, see C. Berrou and A. Glavieux, “Near optimum error-correcting coding and decoding: turbo-codes,” *IEEE Trans. Comm.*, vol. 44, pp.1261-1271, 1996. Turbo codes offer significant coding gain for power limited communication channels using, for example, wideband code division multiple access (WCDMA).

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Typically, turbo codes are generated by using recursive systematic convolution (RSC) encoders operating on different permutations of each input bit. A subset of the output bits generated by the encoders is transmitted through the channel to maintain bandwidth efficiency. Turbo decoding involves an iterative process in which probability estimates of the input bits are derived from the received bits. Each iteration of the processing generally increases the reliability of the probability estimates. This process continues, alternately decoding the received bits, until the probability estimates can be used to make reliable decisions.

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Turbo codes have near optimal performance in terms of coding gain, that is, they approach the Shannon limit, see C. Berrou et al. entitled “Near Shannon Limit

Error-Correcting Coding And Decoding: Turbo-Codes,” Proceedings of the IEEE International Conference on Communications, pages 1064-1070, 1993. However, turbo codes suffer from a complex decoding process. This complexity comes from the soft output processing and the iterative nature of the decoder. The complexity grows exponentially with respect to the number of states in a decoding trellis.

Turbo encoders can have various coding rates. A code rate is the ratio of the number of input bits to the number of output bits transmitted on the channel. For example, in a $1/2$ rate turbo encoder, there are two output bits for each input bit. In many applications, such as high speed down link packet access (HSDPA), turbo codes with lower coding rates, such as a $1/4$ code rate, are used. Lower coding rates combat some severe channel conditions. Decreasing the code rate improves the bit-error rate (BER) performance. However, for a fixed data rate, decreasing the code rate increases the transmission symbol rates. If a channel is bandwidth limited, then limited transmission symbol rates are required.

One way of not increasing the transmission symbol rate while achieving a low code rate performance is to “puncture” the transmitted symbols. Puncturing is a process of deleting a portion of transmitted symbols. The puncturing process is characterized by a puncture pattern used by the turbo encoder. The turbo decoder implements a bit insertion process that is the inverse function of the puncturing process. Bit insertion adds bits to the received bit sequence according an insertion pattern.

One way to get a $1/4$ turbo code is to punctures a $1/5$ turbo code produced by two (RSC) codes both have the coding rate of $1/3$. This conventional way achieves a high code rate from the lower code rate, see J. Hagenauer, “Rate-compatible

punctured convolutional codes (RCPC codes) and their applications,” *IEEE Trans. Comm.*, vol. 36, is. 4, pp.389-400, April 1988.

Figure 1 shows a prior art 1/4 rate turbo encoder 100 with two (RSC) 1/3 rate
 5 coders 111-112. For each input bit 101, the two RSC coders 111-112 produce five
 output bits 102. In order to attain a 1/4 rate turbo code, a puncture pattern 120, e.g.,
 [111111;111111;101010;111111;101010],
 is used to reduce the five output bits to four transmitted bits 103.

10 This puncture pattern completely embeds the data generated at the higher code rate
 into the data generated at the lower rate. Therefore, the decoder for the lowest code
 rate is applicable to any data generated by a punctured high code rate. In this case,
 the decoding complexity is actually determined by the decoder with the lowest
 code rate, i.e., 1/5 rate turbo code, which corresponds to the number of states in a
 15 decoding trellis. This scheme guarantees good performance in adaptive white
 Gaussian noise (AWGN) channels with a high coding gain. However, puncturing
 and corresponding bit insertion results in degradation of the BER performance
 while decreasing the transmission symbol rate to be within the acceptable channel
 bandwidth.

20 Therefore, it is desired to provide a 1/4 rate turbo coding process with good BER
 performance and less complexity.

Summary of the Invention

The invention provides a $1/4$ rate turbo code for wide band wireless communications systems. A transmitter uses a single $1/3$ rate turbo encoder to
5 construct a $1/4$ rate turbo code by repeating input bits in a pre-defined pattern. It also adopts an interleaver at the transmitter to further spread the distance between the repeated bits beyond what exists in current WCDMA standards.

A receiver uses diversity technique to combine received repeating bits, so that a
10 single standard $1/3$ turbo decoder can be used to recover the input bits. This method combines diversity gain and coding gain effectively so that the performance of this method in channels with both AWGN and fast Doppler fading is equivalent to methods that puncture a $1/5$ rate turbo code to achieve a $1/4$ rate turbo code. In addition, the method and system according to the invention have a
15 lower coding complexity than the comparable $1/4$ rate prior art turbo coding.

More specifically, a method for communicating a bit stream using turbo coding encodes each input bit in the bitstream using a single $1/3$ rate turbo encoder to
produce a set of three bits. One of the three bits in each set is repeated to produce a
20 set of four bits for each input bit. A time interval between the four bits is increased before transmitting the set of four bits on a communications channel.

In a receiver, the time interval between the set of four bits received via the communications channel is decreased using a de-interleaver. The received set of
25 four bits are diversity combined into a received set of three bits, and then a single $1/3$ rate turbo decoder is used to recover an output bit for each input bit.

Brief Description of the Drawings

Figure 1 is a block diagram of a prior art 1/4 rate turbo encoder; and

- 5 Figure 2 is a block diagram of an 1/4 rate turbo encoding and decoding according to the invention.

Detailed Description of the Preferred Embodiment

10 1/4 Rate Turbo Encoding with Repetition

Figure 2 shows the encoding 201 and decoding 202 according to the invention. In a transmitter, a single 1/3 rate turbo encoder 210 for wideband code division multiple access (WCDMA) has two RSC coders, each with a 1/2 rate turbo coder, and a first interleaver. These are well known, although prior art 1/4 rate encoders typically include two RSC coders. Therefore, an input bit X_k 200 produces a set of three output bits X_k , Y_{1k} , and Y_{2k} on line 211.

15 In order to attain a 1/4 code rate, one more bit is added for every set of three output bits. The repetition 220 is based on a process described in “*Comparison of 1/4 turbo coding methods for HSDPA*,” TSG-RAN WG1 #21, Turin, Italy, August 27th-31th, 2001. The bits X_k , Y_{1k} , and Y_{2k} are repeated, one by one, for every three bits in a cyclic manner. The effect of the repeating is to lower the code rate on line 211 from the 1/3 code rate to a 1/4 code rate on line 222 for a set of four bits.

25 In many wireless channels where both AWGN and fast fading dominate, if one bit undergoes a deep fade, then the other repeated bit may be strong enough for

detection. Therefore a second interleaver 230 is used to increase the time interval between the repeated bits before the set of four bits 103 is transmitted over a wireless channel 240. The second interleaver is used so that the time interval between any two identical bits is larger than a channel coherent time.

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1/4 Rate Turbo Decoding with Diversity Combining

In a receiver, the received set of four bits is first de-interleaved 260 using a second interleaver 250 to decrease the time interval between received bits from the 1/4 rate to the 1/3 rate. Then, diversity combining 260 is performed to reduce the set of four bits on line 251 to a set of three bits on line 261. Time diversity gain is exploited to combat fast fading channels. Any diversity technique, such as, selection diversity, equal gain diversity, or maximum MRC diversity, can be used for identically transmitted bits.

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Finally, the resulted data stream is decoded using a single 1/3 code rate turbo decoder 270 to recover an output bit X^* 209 corresponding to the input bit 200. Any known decoding method for 1/3 rate turbo codes can be used including MAP processes, Log-MAP, SOVA, and the like.

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The invention provides at least two advantages. First, the diversity processing 250 performs well for fast fading channels because both diversity gain and coding gain are taken into account. Second, standard 1/3 rate turbo codes can be used directly. This reduces the computational complexity when compared with prior art 1/4 turbo coding techniques.

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Diversity Processing for Repetition Method

In a fast but flat fading channels, If the time interval between any two identical bits is longer than the channel coherent time, then the received two bits can be considered independent. This is the idea behind the time diversity. Equivalently, one can consider that there are two antennas for these two identical bits. As a result, conventional spatial diversity methods can be adopted to process the two identically transmitted bits. These methods include selection diversity, equal gain diversity, and maximum ratio diversity, and the like.

An average SNR at the receiver antenna is $\Gamma = (E_b/N_0) \bar{\beta}$, where $\bar{\beta}$ is the Rayleigh distribution related. This value should be identical for each of the two 1/4 turbo code environments due to identical code rates.

The probability distribution function of the instantaneous SNR $= \gamma_i$ is

$p_r(\gamma_i) = \frac{1}{\Gamma} e^{-\frac{\gamma_i}{\Gamma}}$, $\gamma_i \geq 0$. Therefore, the probability that the received signal is less than a specific SNR threshold γ is $P_1(\gamma) = 1 - e^{-\gamma/\Gamma}$. Apparently, the probability that two identical bits are concurrently less than γ , is $P_2(\gamma) = (1 - e^{-\gamma/\Gamma})^2$, which means diversity gain can be achieved.

Selection diversity chooses the bit with the higher value of energy from two identical source bits. Equal gain and maximum ratio combining (MRC) diversities combine the two received bits with weights. Equal gain uses the same weight for both bits, while MRC uses different weights according to individually received SNRs. Generally the performance increases in the order of selection, equal gain,

and MRC diversities. Diversity selection is done for the set of received bits to reduce the set to three bits.

Although the invention has been described by way of examples of preferred
5 embodiments, it is to be understood that various other adaptations and
modifications may be made within the spirit and scope of the invention. Therefore,
it is the object of the appended claims to cover all such variations and
modifications as come within the true spirit and scope of the invention.